National Technical University

San Carlos

Programming Course II

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Program documentation

**Models**: Here we set the methods to add, select, update, etc. These methods are used with the swimmer’s information, question’s information, and statistic’s information.

**Controllers**: Here we connect the interface with the Model's classes to get and set information.

**Views:**

Here you can find the program interface or windows, where you can play the both games.

**FrmAdmin:** controll all the things here.

**FrmDisc:** Purchases and pre orders of discs.

**FrmLogin:** Log in

**FrmMain: Here the users can see all the discs**

**FrmMoviesMaintenance:** Admin all the Movies

**FrmMusicMaintenance:** Admin all the Musics

**FrmMyWishes:** It is the window to see the client's preorders

**FrmNewAccount:** Create an account

**FrmPurchases**: shows the purchases of each user.

**FrmReminder:**

**FrmTrailler:** shows a video to users